Contribute your first GNOME application

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GNOME

steps
resources
tips

GNOME

steps

1. get motivated
2. communicate with people
3. develop and maintain

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motivation

"the app would be fun to use..."
"the app would make my life easier..."

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communication

talk to the designers
talk to the developers
show your intent to work

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development

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create enhancements
fix bugs
make releases

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resources

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https://wiki.gnome.org/Design/Apps/Potential
https://wiki.gnome.org/MaintainersCorner
application templates

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templates

https://github.com/gcampax/gtk-js-app
perhaps Builder might have a support

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tips

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create prototype
join discussions
focus on your problems

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prototyping is a useful communication tool
not a one-shot experiment

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watch discussions on IRC or ML to see what's going on

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if you encounter a problem in platform, find a workaround

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TMTOWTDI

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Thanks!

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